

JUTHAPAT LIMPATTANAKUL, 3D ENVIRONMENT ARTIST

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EXPERIENCE

May 2023 – Oct 2025 **3D Artist, Perfect Day Productions, Inc.** Seattle, WA

Environment Artist on **Eighth Era: Battle Hero Quest (Mobile)**

- Created fully realized 3D arenas and world maps based on concepts in Unity Engine, with strong attention to composition, scale, and visual storytelling.
- Created environmental visual effects, shaders, and additional animation loops.
- Oversaw outsource integration and maintain consistency across environment assets.
- Supported Art Director in refining workflows and improving cross-team collaboration.

Character Artist on **Herobot Quest (Mobile)**

- Created stylized robot character models and textures with procedural texturing workflow.

Environment Artist and Character Artist on multiple **Experimental/RFP projects**

May 2022 – Aug 2022 **3D Artist Intern, NAMSON Digital** Bangkok, Thailand

- Created optimized environment, props, and character models under strict polycount requirements for multiple client titles, including multiple unannounced AAA projects.
- Collaborated with the art director and 3D supervisors for high-quality deliverables.

2016 – Present **Weapon Skin Creator, Steam Workshop (Counter-Strike 2)**

- Independently created and shipped covert-tier weapon skin collection, "Printstream", using Substance Painter and Adobe Suite
- Featured in Fracture Case, Recoil Case, Operation Broken Fang Case, and Fever Case.
- Produced promotional media and video trailers for Counter-Strike 2: Printstream.
- Collaborated with multiple brands releasing clothing and gaming gear merchandise.

PROJECTS

Jan 2025 **Art Lead - World X Recipe, Global Game Jam 2025**

- Led the visual direction and style for World X Recipe, an arcade-inspired game.
- Managed and guided the art team to ensure consistency and quality
- Created 3D assets and implemented in Unity engine

SOFTWARE

Unreal Engine, Unity, Autodesk Maya, Zbrush, Substance Painter, Substance Designer, Marmoset Toolbag, Adobe Photoshop, Adobe Illustrator, Adobe Premiere, Perforce

EDUCATION

2021 – 2023	BFA in Digital Art, <i>DigiPen Institute of Technology</i>	Redmond, WA
2019 – 2021	BS in Innovative Design, <i>Thammasat University</i>	Bangkok, Thailand

AWARDS AND ACCOMPLISHMENTS

- **NYX Awards 2025** | Gold Winner for RPG and Best Mobile Game Art Direction for Eighth Era
- **Rookies Award 2023** | Rookie of the Year - Finalist Award and Excellence Award